

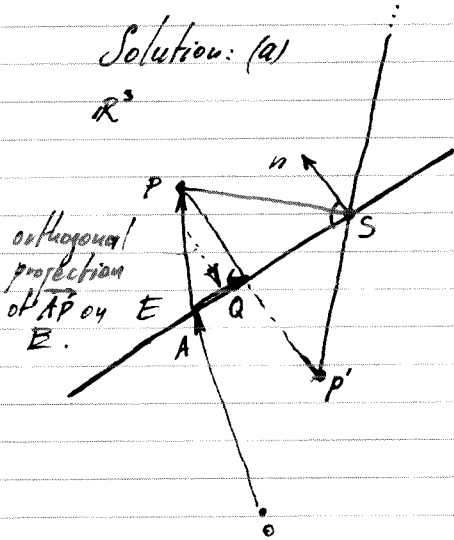
4th exercise: A laser beam  $L$  is generated at point  $P = (11 | 15 | 10)$  and is directed by vector  $D = (-5, -9, -5)^T$ . This beam hits a mirror plane  $E := \{x \in \mathbb{R}^3 : x_1 + 8x_2 + 4x_3 = 9\}$  at the point  $S$ .

(a) Determine the distance between  $P$  and  $E$ .

(b) Find the point  $S$  where  $L$  hits the plane  $E$ .

(c) Give a parameter form of the reflected beam  $L'$ .

Solution: (a)



$d(P, E) = ?$  (distance between  $P$  and  $E$ .)

Idea: Find  $Q \in E$  the orthogonal projection of  $P$  on  $E$ .

1) We need the normal vector  $n$ :

$$n = (1, 8, 4)^T. \quad (\text{see the normal form of } E)$$

$$\vec{OQ} = \vec{OA} + \vec{AQ} \quad (\text{compare page 17, projection point})$$

$$= (a_1, a_2, a_3)^T$$

2)  $a_1, a_2, a_3$ : choose in two of three components arbitrary for example  $a_2 = 0, a_3 = 0$  and compute  $a_1$  by inserting  $a_2, a_3$  into the normal form of  $E$ .  
We get:  $A = (9 | 0 | 0)$ .

(Important property of  $\vec{QP}$ :  $\vec{QP} = t \cdot \vec{n}$  for a  $t \in \mathbb{R}$ .) (\*)  
( " " " "  $\vec{AQ} \perp \vec{n}$  )

3) Determine  $\vec{QP}$ :  $\vec{AQ} \perp \vec{n} \Leftrightarrow \vec{AQ} \cdot \vec{n} = 0 \Leftrightarrow (\vec{AP} + \vec{PQ}) \cdot \vec{n} = 0 \Leftrightarrow$

$$\Leftrightarrow \vec{AP} \cdot \vec{n} = -\vec{PQ} \cdot \vec{n} \Leftrightarrow \vec{AP} \cdot \vec{n} = -\vec{QP} \cdot \vec{n}$$

$$\Leftrightarrow \vec{AP} \cdot \vec{n} = -t \vec{n} \cdot \vec{n} \Leftrightarrow \frac{\vec{AP} \cdot \vec{n}}{\|\vec{n}\|^2} = -t \quad (*) \Rightarrow \vec{QP} = \frac{\vec{AP} \cdot \vec{n}}{\|\vec{n}\|^2} \cdot \vec{n}$$

orthogonal projection of  $\vec{AP}$  onto  $E$ . (Page 17)

$$\vec{QP} = \frac{\vec{AP} \cdot \vec{n}}{\|\vec{n}\|^2} \cdot \vec{n} = \frac{[-\begin{pmatrix} 9 \\ 0 \\ 0 \end{pmatrix} + \begin{pmatrix} 11 \\ 15 \\ 10 \end{pmatrix}] \cdot \begin{pmatrix} 1 \\ 8 \\ 4 \end{pmatrix}}{1^2 + 8^2 + 4^2} \cdot \begin{pmatrix} 1 \\ 8 \\ 4 \end{pmatrix} = \frac{\begin{pmatrix} 2 \\ 15 \\ 10 \end{pmatrix} \cdot \begin{pmatrix} 1 \\ 8 \\ 4 \end{pmatrix}}{81} \cdot \begin{pmatrix} 1 \\ 8 \\ 4 \end{pmatrix} = \frac{2 + 120 + 40}{81} \cdot \begin{pmatrix} 1 \\ 8 \\ 4 \end{pmatrix} = \frac{162}{81} \cdot \begin{pmatrix} 1 \\ 8 \\ 4 \end{pmatrix} = 2 \cdot \begin{pmatrix} 1 \\ 8 \\ 4 \end{pmatrix} = \begin{pmatrix} 2 \\ 16 \\ 8 \end{pmatrix}$$

$$\Rightarrow d(P, E) = \|\vec{QP}\| =$$

$$= 2 \cdot \|\vec{n}\| = 2 \cdot \sqrt{1 + 64 + 16} = 2 \cdot \sqrt{81} = 18.$$

end of (a)

(b)  $L \cap E =: S$ . (cross section point)

The parameter form of the line  $L$ :

$$L: X(\lambda) = \begin{pmatrix} 11 \\ 15 \\ 10 \end{pmatrix} + \lambda \begin{pmatrix} -5 \\ -7 \\ -5 \end{pmatrix} = \begin{pmatrix} 11 - 5\lambda \\ 15 - 7\lambda \\ 10 - 5\lambda \end{pmatrix} \begin{matrix} \hat{=} x_1 \\ \hat{=} x_2 \\ \hat{=} x_3 \end{matrix}, \lambda \geq 0.$$

Insert the coordinates  $x_1, x_2, x_3$  into the normal form of  $E$  and find  $\lambda$ :

$$(11 - 5\lambda) \cdot 1 + (15 - 7\lambda) \cdot 8 + (10 - 5\lambda) \cdot 4 = 9.$$

$$\Leftrightarrow [11 + 120 + 40 - 9] = (5 + 56 + 20)\lambda$$

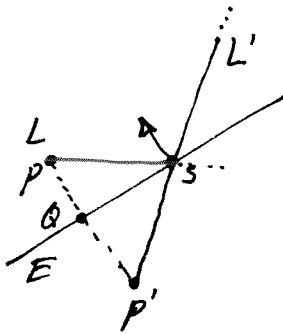
$$162 = 81\lambda$$

$$2 = \lambda, \lambda \geq 0 \checkmark.$$

Plug  $\lambda = 2$  into the parameter form of  $L$ :

$$X(2) = \begin{pmatrix} 11 \\ 15 \\ 10 \end{pmatrix} + 2 \begin{pmatrix} -5 \\ -7 \\ -5 \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix} = \vec{OS}.$$

(c)



Idea: "Mirror"  $P$  on  $E$  we get  $P'$ .  
Then  $P'S$  is the direction of  $L'$ .  
The beam  $L'$  is starting at  $S$ . That's all!

$$(1) \underline{P'}: \vec{OP'} = \vec{OP} + 2\vec{PQ} \stackrel{(a)}{=} (11, 15, 10)^T + 2(-2, -16, -8)^T \\ = \cancel{7, -17, -6}^T.$$

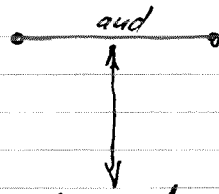
$$(2) \vec{P'S} = \frac{1}{2} \vec{OS} - \vec{OP'} \stackrel{(b)}{=} (1, 1, 0)^T - (7, -17, -6)^T = \\ = (-6, +16, 6)^T.$$

$$\text{So: } L': X(\lambda) = \vec{OS} + \lambda \cdot \vec{P'S} = \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix} + \lambda \begin{pmatrix} -6 \\ 16 \\ 6 \end{pmatrix}, \lambda \geq 0.$$

end of 4th exercise

## 2. Problem session

$M = \{u, v, w\}$  linearly independent:  
 $\alpha_1 u + \alpha_2 v + \alpha_3 w = 0$   
has only the "trivial" solution  
 $(\alpha_1, \alpha_2, \alpha_3) = (0, 0, 0)$ .



$M$  span a subspace  $U$  means:  
 $\alpha_1 u + \alpha_2 v + \alpha_3 w = x$   
has a solution for all  $x \in U$

$M$  is a basis of  $U$ :  
 $\alpha_1 u + \alpha_2 v + \alpha_3 w = x$   
has a unique solution  
for all  $x \in U$ .